

DREAM Team Baseball Monthly Player Evaluation Sheet

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The purpose of this evaluation is to provide coaches, parents, and players with an idea as to what players should focus on to continue their journey of baseball development. The goal of this evaluation sheet is to be constructive in terms of building every aspect of player development and improving their overall player skills.

The items listed are just an approximation.

o Should have an accurate, constructive understanding of their strengths and weaknesses in every area of the game.

5 = Excellent	4 = Good 3 = A	verage	2 = Below Average		1 = Ne	eds Im	oroveme	ent
• Genera	al .			5	4	3	2	1
0	Player competes in practice and on the field to the best	t of his ability.						
0	Player's behavior in the dugout shows leadership and o							
0	Player handles adversity in a mature way							
0	Player is respectful of authority figures (parents, coache	es, & umpires).						
0	Player is engaged and willingly strives to improve every							
0	Player displays outstanding work effort and attends pra	ctice regularly.						
Baseba	all			5	4	3	2	1
0	Player abides by team rules							
0	Player sets up and takes down equipment before pract	ices and games						
0	Player practices with intensity and at game speed							
0	Player wears uniform properly							
0	Player sprints on and off the field							
0	Player has a strong passion for the game, especially pr	actice						
0	Player has a strong self-discipline							
0	Good overall fitness, health, and strength							
0	Player has developed a passion for their development is school and during the off-season) should be routine and		Self-practice (away from					
0	Continues to improve their understanding of the import	ance to the mental side	of the game and have					+
_	specific techniques that they can rely on to help themse		er are genrie and riere					
Catchi	ng/Throwing			5	4	3	2	1
0	Continue making their catching-to-throwing motion mor work.	e efficient using better,	quicker footwork and glove					
0	More consistent with the cross-seam/4seam grip							
0	Routinely varies arm angle of throws depending on pos	sition and situation						
0	In general, all routine catches / throws are made.							
0	Very good ability to quickly catch and throw the ball wit	h strength and accuracy	,					

o Is able to properly time dives to catch batted and thrown balls				
Has the arm strength and accuracy to make the longest throws needed for their position. (Ex. A shortstop				
needs to make a throw to 1st deep in the hole and make a throw from the outfield relay spot to home plate)				
Catchers	5	4	3	2
 Consistent use of proper form in giving signals, using various stances, and glove-hand positioning 				
Catches all balls that hit glove in the air				
 Is able to block most pitches in the dirt 				
 Footwork, transitions, and throws are proficient enough to reach every bag with accuracy 				
 Consistently handles home plate pop-up plays 				
 Makes routine bunt plays with proper footwork / glovework 				
 Consistently frames pitches correctly when able to 				
 Receives well with a "quiet" body and soft hands 				
 Shows initiative in dealing with pitchers during games and practice 				
 Is a very vocal player and shows consistent leadership on the field 				
 Ability to receive correct signs from pitching coach consistently 				
Pitching (4-Seam and 2-Seam Fastballs are categorized as two different pitch types. Curve balls are only used when development appropriate)	5	4	3	2
 Should have very good command with the fastball and at least one other pitch. (very good command could 				
be defined as over 60% strikes in total). Pitcher can execute pitch calls consistently.				
Has enough velocity to overcome occasional mistakes in location				
 1st pitch strikes should be at or above 70% 				
Developed a third pitch?				
Able to use more than one pick-off move				
 Should be able to mix times to home and keep runners close. 				
 Should be able to field his position well (batted balls, bunts, covering 1st, backing up bases, etc) 				
Has an "air of confidence" in his presence on the field/mound				
 Shows good poise and handles adversity in a positive manner. 				
 Shows a "pitch to contact" mentality 				
 Command is consistent even in tough situations during a game 				
 Pitches to his strengths (Ex. If he doesn't throw hard, he doesn't try to) 				
 Develops more confidence in throwing inside for strikes and "effect" 				
Wants to be on the mound with the game on the line				
 Uses a well-timed, efficient, and thorough bullpen routine best suited for them prior starts/appearances 				
 Uses a personalized, between-starts/appearances routine for running, lifting, and throwing. 				
Hitting	5	4	3	2
Two times more walks/HBP than strikeouts	1			
Sound mechanics and balance from start to finish	1			
Has enough bat speed to handle hard throwers	1			
 Able to hit pitches on both sides of the plate 				
Rarely strikes out	1			
Good bat control and uses all fields	1			
 Begins to develop a game plan prior to the at-bat (what they are looking for, what they want to accomplish, 				

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0	Consistently hits the ball hard on the good part of the bat. A "tough out"					
0	Recognizing off-speed pitches earlier					
0	Can make adjustments from one at-bat to the next					
0	Good situational hitter (can move runners over, hit & run, etc)					
0	Willing to take a walk					
0	Wants to be batting with the game on the line					
0	Has better at-bats in pressure situations Rarely swings at bad pitches					
 Bunting 	g	5	4	3	2	1
0	Consistency in all bunting mechanics (sac & base-hit)					
0	Can sac bunt to 1st or 3rd on command with sound mechanics					
0	Works on bunting in practice and on their own					
0	Can base-hit bunt to 1st and 3rd and can initiate them himself					
0	Has learned the timing and mechanics of squeeze-bunting and has some success					
0	Has learned the timing, mechanics, and placement of the safety squeeze bunt					
 Infield 		5	4	3	2	1
0	Narrowed down a position best suited for their abilities					
0	Makes the routine play for his position. If the play should be made, he makes it.					
0	Consistently uses good fielding mechanics					
0	Consistently moves through the ball when fielding and throwing					
0	Arm strength and accuracy is consistent with their position					
0	Good at reading swings and anticipating where the ball will be hit					
0	Looks at all catcher's signs and begins to use that information					
0	Overall footwork, approach to balls, and bag-play are very good mechanically					
0	Shows leadership in the infield (loudly announces outs, situations, encouragement, etc when needed)					
0	Does not let his offense effect his defense and vice versa					
0	Handles errors (his and others) with poise and maturity					
0	Good quickness and lateral movement on contact					
0	Reads hops and manages their approach to ground balls more correctly					
0	Good sense of awareness (how fast runners are, score, inning, reading cues, etc)					
0	Knows where to be in all situations and understands the responsibilities of their position (bunt plays, double					
	relays, 1 st and 3 rd plays, etc.)					
0	Wants the ball hit to him, especially with the game on the line					
0	Occasionally will make outstanding defensive plays					
0	Occasionally shows improvisation beyond basic fundamentals					
Outfield		5	4	3	2	1
o danoi	Catches all fly balls	-		_		
0	Wants the ball hit to him				<u> </u>	
0	Takes good lines/angles to batted balls				<u> </u>	
0	Good jumps and lateral movement at contact					
0	Enough arm strength to properly hit cut-off men and bases as needed					
0	Shows knowledge of where to be in all situations				-	
	Communicates well with fellow outfielders and takes charge on balls hit into his area				1	
0	Able to catch fly-balls and line-drives not hit directly at them				 	
0	Takes initiative in positioning based on awareness of situations and tendencies.		1		-	1
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 Good awareness of sun, wind, field conditions, etc and rarely allows them to impact his performance 					_
 Gets to the ball and gets rid of it quickly using consistent footwork and body positioning 					_
Catches the ball on the run with ease and grace					
 Recognize that there are times to dive and times to play the ball safely in front 					
Base-running	5	4	3	2	
 Runs with very good form using maximum efficiency (angles, loops, etc) 					
 Is a very aggressive runner with a good working knowledge of their own physical limitations. 					
 Uses good judgment on past balls/wild pitches and anticipates them when on base. 					
 Runs with their head up, eyes on the ball without losing speed 					
 Sees plays develop and uses base coaches only when absolutely necessary. 					
 Uses good judgment on reading the ball off the bat. 					
 Takes appropriate length of leads (momentum leads) (10-12 ft @ 1st and 12-14 ft @ 2nd) 					
 Uses proper footwork and timing on primary leads, secondary leads, jumps, delayed steals, hit-and runs 	5				
etc.					
 Does not miss signs from coaches 					
 Can recognize basic pitching patterns, timing, tendencies, etc for getting better jumps. 					
 Acts on pitcher's tendencies (early jumps, etc) 					
 Can perform multiple types of slides in game situations 					
 Shows signs of before-the-pitch information gathering (Ex. checking where the outfielders/infielders are 					
playing)					
 Watches pre-game INF/OF to assess opponents strengths and weaknesses and uses that information 					
while on the basepaths.					
Other	5	4	3	2	
o Player is coachable					
 Continues to "think the game" a bit more in terms of strategy, anticipating plays, etc. 					
 Away from practice - Varies drills to fine tune areas of weaknesses and/or current needs 					

COMMENTS: